Skellington : <https://assetstore.unity.com/packages/3d/characters/low-poly-skeleton-162347>

Nature pack: <https://assetstore.unity.com/packages/3d/environments/landscapes/low-poly-simple-nature-pack-162153>

Dungeon: <https://assetstore.unity.com/packages/3d/environments/dungeons/ultimate-low-poly-dungeon-143535>

Main character : <https://assetstore.unity.com/packages/3d/characters/humanoids/fantasy/free-low-poly-human-rpg-character-219979>

Guns: <https://assetstore.unity.com/packages/3d/props/guns/guns-pack-low-poly-guns-collection-192553>

Pyramid in this : <https://assetstore.unity.com/packages/3d/environments/landscapes/low-poly-atmospheric-locations-pack-278928>

Old weapons : <https://assetstore.unity.com/packages/3d/props/weapons/low-poly-rpg-fantasy-weapons-lite-226554>

Fantasy swords:   
<https://assetstore.unity.com/packages/3d/props/weapons/free-low-poly-swords-rpg-weapons-198166>

Power ups: <https://assetstore.unity.com/packages/3d/props/low-poly-powerups-212079>

Boss fight? : <https://assetstore.unity.com/packages/3d/characters/creatures/monster-4-low-poly-208684>